

```
#!/usr/bin/perl
```

```
# Enhanced Blackjack Game – Session-based bankroll tracking with restart option
```

```
# Date: September 2025
```

```
use strict;
```

```
use warnings;
```

```
use 5.010;
```

```
use List::Util qw(shuffle);
```

```
use File::Path qw(make_path);
```

```
use Scalar::Util qw(looks_like_number);
```

```
# Game constants
```

```
use constant {
```

```
    STARTING_BANKROLL => 1000,
```

```
    MIN_BET           => 1,
```

```
    MAX_BET_RATIO     => 1.0, # Can bet up to 100% of bankroll
```

```
    BLACKJACK_PAYOUT  => 1.5,
```

```
    DEALER_STAND      => 17,
```

```
    RESHUFFLE_THRESHOLD => 15,
```

```
    DATA_DIR         => "blackjack_data"
```

```
};
```

```
# Game state variables
```

```
my %game = (
```

```
    player_name      => "",
```

```
    bankroll         => 0,
```

```

starting_bankroll => 0, # NEW: bankroll at start of current session

bet      => 0,

hands_played  => 0,

hands_won    => 0,

hands_lost   => 0,

hands_tied    => 0,

total_winnings => 0,

deck        => [],

player_cards => [],

dealer_cards => [],

player_total => 0,

dealer_total => 0

);

```

```

# Base deck

```

```

my @base_deck = (

    ('A') x 4, ('2') x 4, ('3') x 4, ('4') x 4, ('5') x 4,

    ('6') x 4, ('7') x 4, ('8') x 4, ('9') x 4, ('10') x 4,

    ('J') x 4, ('Q') x 4, ('K') x 4

);

```

```

#----- MAIN -----#

```

```

sub main {

    print_welcome_banner();

    get_player_name();

    initialize_game();

```

```

while (1) {
    last unless play_hand();
    last unless ask_play_again();
}

print_farewell();
}

#----- DISPLAY -----#
sub print_welcome_banner {
    print "=" x 50, "\n";
    print "      ENHANCED BLACKJACK GAME\n";
    print "=" x 50, "\n";
    print "Goal: Get as close to 21 as possible without going over!\n";
    print "Dealer stands on 17\n\n";
}

sub print_farewell {
    print "\n", "=" x 40, "\n";
    print "Thanks for playing Enhanced Blackjack, $game{player_name}!\n";
    print_final_stats();
    print "=" x 40, "\n";
}

sub display_initial_hands {

```

```

print "Your cards: ", join(' ', @{$game{player_cards}}),
    " (Total: $game{player_total})\n";
print "Dealer shows: [HIDDEN] $game{dealer_cards}[1]\n\n";
}

```

```

sub display_all_hands {
    print "Your cards: ", join(' ', @{$game{player_cards}}),
        " (Total: $game{player_total})\n";
    print "Dealer cards: ", join(' ', @{$game{dealer_cards}}),
        " (Total: $game{dealer_total})\n";
}

```

```

#----- INIT & SAVE -----#

```

```

sub get_player_name {
    print "What's your name, player? ";
    chomp(my $name = <STDIN>);
    $name =~ s/^\s+|\s+$//g;
    $name = ucfirst(lc($name)) if $name;
    if ($name eq "" || length($name) < 2) {
        $name = "Player";
        print "I'll just call you Player then!\n";
    }
    $game{player_name} = $name;
    print "\nNice to meet you, $game{player_name}!\n\n";
}

```

```

sub initialize_game {
    setup_data_directory();
    load_game_state();
    shuffle_new_deck();

    if ($game{hands_played} > 0) {
        print "Welcome back, $game{player_name}! Loading your previous game...\n";
        print_current_stats();
    } else {
        print "Starting fresh with \$", STARTING_BANKROLL, ", $game{player_name}!\n";
    }
    print "\n";

    # Set session starting bankroll now
    $game{starting_bankroll} = $game{bankroll};
}

sub setup_data_directory {
    unless (-d DATA_DIR) {
        make_path(DATA_DIR) or die "Cannot create data directory: $!";
    }
}

sub get_player_filename {
    my $safe_name = $game{player_name};
    $safe_name =~ s/[^a-zA-Z0-9_-]//g;

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```

$safe_name = lc($safe_name);

return DATA_DIR . "/" . $safe_name . "_data.txt";
}

sub load_game_state {
    my $player_file = get_player_filename();
    if (-e $player_file) {
        open my $fh, '<', $player_file or die "Cannot read player file: $!";
        while (my $line = <$fh>) {
            chomp $line;
            my ($key, $value) = split /=/, $line, 2;
            $game{$key} = looks_like_number($value) ? $value : $value if defined $value;
        }
        close $fh;
    } else {
        # New player defaults
        $game{bankroll} = STARTING_BANKROLL;
        $game{hands_played} = 0;
        $game{hands_won} = 0;
        $game{hands_lost} = 0;
        $game{hands_tied} = 0;
        $game{total_winnings} = 0;
    }
    $game{bankroll} = STARTING_BANKROLL if $game{bankroll} < 0;
}

```

```

sub save_game_state {
    my $player_file = get_player_filename();
    open my $fh, '>', $player_file or die "Cannot write player file: $!";
    for my $key (qw(player_name bankroll hands_played hands_won hands_lost hands_tied
total_winnings)) {
        print $fh "$key=$game{$key}\n";
    }
    close $fh;
}

```

#----- GAME FLOW -----#

```

sub shuffle_new_deck {
    @{$game{deck}} = shuffle @base_deck;
    print "Shuffling a fresh deck...\n" if $game{hands_played} > 0;
}

```

```

sub play_hand {
    return 0 unless check_bankroll();
    get_bet() or return 0;
    deal_initial_cards();

    # Natural blackjack
    if ($game{player_total} == 21) {
        handle_blackjack();
        return 1;
    }
}

```

```

return 0 unless player_turn();

dealer_turn() unless $game{player_total} > 21;

determine_winner();

save_game_state();

return 1;

}

```

```

#----- BETTING & MONEY -----#

```

```

sub check_bankroll {

  if ($game{bankroll} < MIN_BET) {

    print "You're out of money! You need at least \$", MIN_BET, " to play.\n";

    print "Would you like to restart with a fresh \$", STARTING_BANKROLL, "? (y/n): ";

    chomp(my $ans = <STDIN>);

    if (lc($ans) eq 'y') {

      $game{bankroll}      = STARTING_BANKROLL;

      $game{starting_bankroll} = STARTING_BANKROLL;

      $game{hands_played}   = 0;

      $game{hands_won}      = 0;

      $game{hands_lost}     = 0;

      $game{hands_tied}     = 0;

      $game{total_winnings} = 0;

      save_game_state();

      print "\nBankroll reset to \$$game{bankroll}. Let's keep playing!\n\n";

      return 1;

    }

  }

}

```

```

    return 0;
}
return 1;
}

sub get_bet {
    my $max_bet = int($game{bankroll} * MAX_BET_RATIO);
    print "Current bankroll: \$$game{bankroll}\n";
    print "Minimum bet: \$", MIN_BET, ", Maximum bet: \$$max_bet\n";
    while (1) {
        print "How much would you like to bet? (\$, MIN_BET, "-\${max_bet}) or 'quit': \$";
        chomp(my $input = <STDIN>);
        return 0 if $input =~ /^q(uit)?$/i;
        unless (looks_like_number($input)) {
            print "Please enter a valid number.\n"; next;
        }
        $game{bet} = int($input);
        if ($game{bet} < MIN_BET) { print "Minimum bet is \$", MIN_BET, ".\n"; }
        elsif ($game{bet} > $max_bet){ print "You can't bet more than \$$max_bet.\n"; }
        else {
            print "Bet accepted: \$$game{bet}\n\n";
            return 1;
        }
    }
}

```

```
#----- DEALING -----#
```

```
sub deal_initial_cards {  
    @{$game{player_cards}} = ();  
    @{$game{dealer_cards}} = ();  
    shuffle_new_deck() if @{$game{deck}} < RESHUFFLE_THRESHOLD;  
  
    push @{$game{player_cards}}, shift @{$game{deck}};  
    push @{$game{dealer_cards}}, shift @{$game{deck}};  
    push @{$game{player_cards}}, shift @{$game{deck}};  
    push @{$game{dealer_cards}}, shift @{$game{deck}};  
  
    calculate_totals();  
    display_initial_hands();  
}
```

```
sub calculate_totals {  
    $game{player_total} = calculate_hand_total(@{$game{player_cards}});  
    $game{dealer_total} = calculate_hand_total(@{$game{dealer_cards}});  
}
```

```
sub calculate_hand_total {  
    my @cards = @_;  
    my $total = 0; my $aces = 0;  
    for my $card (@cards) {  
        if ($card =~ /^[2-9]$|^10$/ ) { $total += $card; }  
        elsif ($card =~ /^[JQK]$/ ) { $total += 10; }  
    }
```

```

        elsif ($card eq 'A')      { $aces++;    }
    }
    for (1..$aces) {
        $total += ($total + 11 <= 21) ? 11 : 1;
    }
    return $total;
}

```

```

#----- PLAYER/DEALER ACTIONS -----#

```

```

sub handle_blackjack {
    print "BLACKJACK! You got 21!\n";
    my $winnings = int($game{bet} * BLACKJACK_PAYOUT);
    $game{bankroll} += $winnings;
    $game{hands_won}++;
    $game{total_winnings} += $winnings;
    print "You win \$$winnings! Your bankroll is now \$$game{bankroll}.\n\n";
}

```

```

sub player_turn {
    while ($game{player_total} < 21) {
        print "Your total is $game{player_total}. (h)it or (s)tand? ";
        chomp(my $choice = lc(<STDIN>));
        if ($choice eq 'h' || $choice eq 'hit') {
            hit_player();
        }
        if ($game{player_total} > 21) {
            print "BUST! You went over 21.\n";
        }
    }
}

```

```

        return 1;
    }
} elseif ($choice eq 's' || $choice eq 'stand') {
    print "You stand with $game{player_total}.\n\n";
    return 1;
} else {
    print "Please enter 'h' or 's'.\n";
}
}
return 1;
}

```

```

sub hit_player {
    my $card = shift @{$game{deck}};
    push @{$game{player_cards}}, $card;
    calculate_totals();
    print "You drew: $card\n";
    print "Your cards: ", join(' ', @{$game{player_cards}}),
        " (Total: $game{player_total})\n\n";
}

```

```

sub dealer_turn {
    print "Dealer reveals hidden card: $game{dealer_cards}[0]\n";
    display_all_hands(); print "\n";
    while ($game{dealer_total} < DEALER_STAND) {
        print "Dealer hits...\n";
    }
}

```

```

    my $card = shift @{$game{deck}};
    push @{$game{dealer_cards}}, $card;
    calculate_totals();
    print "Dealer drew: $card (Total: $game{dealer_total})\n";
}

if ($game{dealer_total} <= 21) {
    print "Dealer stands with $game{dealer_total}.\n";
} else {
    print "Dealer BUSTS with $game{dealer_total}!\n";
}

print "\n";
}

#----- RESULTS -----#

sub determine_winner {
    $game{hands_played}++;
    display_all_hands(); print "\n";

    my $winnings = 0;

    if ($game{player_total} > 21)    { $winnings = -$game{bet}; $game{hands_lost}++; print
"You BUSTED!\n"; }

    elsif ($game{dealer_total} > 21)    { $winnings = $game{bet}; $game{hands_won}++; print
"Dealer BUSTED! You WIN!\n"; }

    elsif ($game{player_total} > $game{dealer_total}) { $winnings = $game{bet};
$game{hands_won}++; print "You WIN!\n"; }

    elsif ($game{player_total} < $game{dealer_total}) { $winnings = -$game{bet};
$game{hands_lost}++; print "You LOSE!\n"; }

```

```

else                                { $game{hands_tied}++; print "PUSH (Tie)!\n"; }

$game{bankroll} += $winnings;
$game{total_winnings} += $winnings;

if ($winnings > 0) { print "You win \$$winnings!\n"; }
elsif ($winnings < 0) { print "You lose \$", abs($winnings), "!\n"; }
else                                { print "Your bet is returned.\n"; }

print "Your bankroll is now: \$$game{bankroll}\n\n";
}

sub ask_play_again {
    return 0 unless check_bankroll();
    print "Play another hand, $game{player_name}? (y/n/stats): ";
    chomp(my $choice = lc(<STDIN>));
    if ($choice eq 'y' || $choice eq 'yes') {
        print "\n" . "=" x 30 . " NEW HAND " . "=" x 30 . "\n\n";
        return 1;
    } elsif ($choice eq 'stats') {
        print_current_stats();
        return ask_play_again();
    } else {
        return 0;
    }
}

```

```

sub print_current_stats {
    return unless $game{hands_played} > 0;

    print "\nGAME STATISTICS:\n", "=" x 30, "\n";

    print "Hands played: $game{hands_played}\n";

    print "Hands won:  $game{hands_won}\n";

    print "Hands lost:  $game{hands_lost}\n";

    print "Hands tied:  $game{hands_tied}\n";

    my $win_pct = sprintf("%.1f", ($game{hands_won} / $game{hands_played}) * 100);

    print "Win percentage: $win_pct%\n";

    if ($game{total_winnings} >= 0) {
        print "Total winnings: +\$$game{total_winnings}\n";
    } else {
        print "Total winnings: -\$", abs($game{total_winnings}), "\n";
    }

    print "Current bankroll: \$$game{bankroll}\n";

    print "=" x 30, "\n\n";
}

```

```

sub print_final_stats {
    print_current_stats();

    my $diff = $game{bankroll} - $game{starting_bankroll};

    if ($diff > 0) {
        print "You made a profit of \$$diff this session!\n";
    } elsif ($diff < 0) {
        print "You lost \$", abs($diff), " this session.\n";
    }
}

```

```
} else {  
    print "You broke even this session.\n";  
}  
}
```

```
#----- START -----#
```

```
main();
```